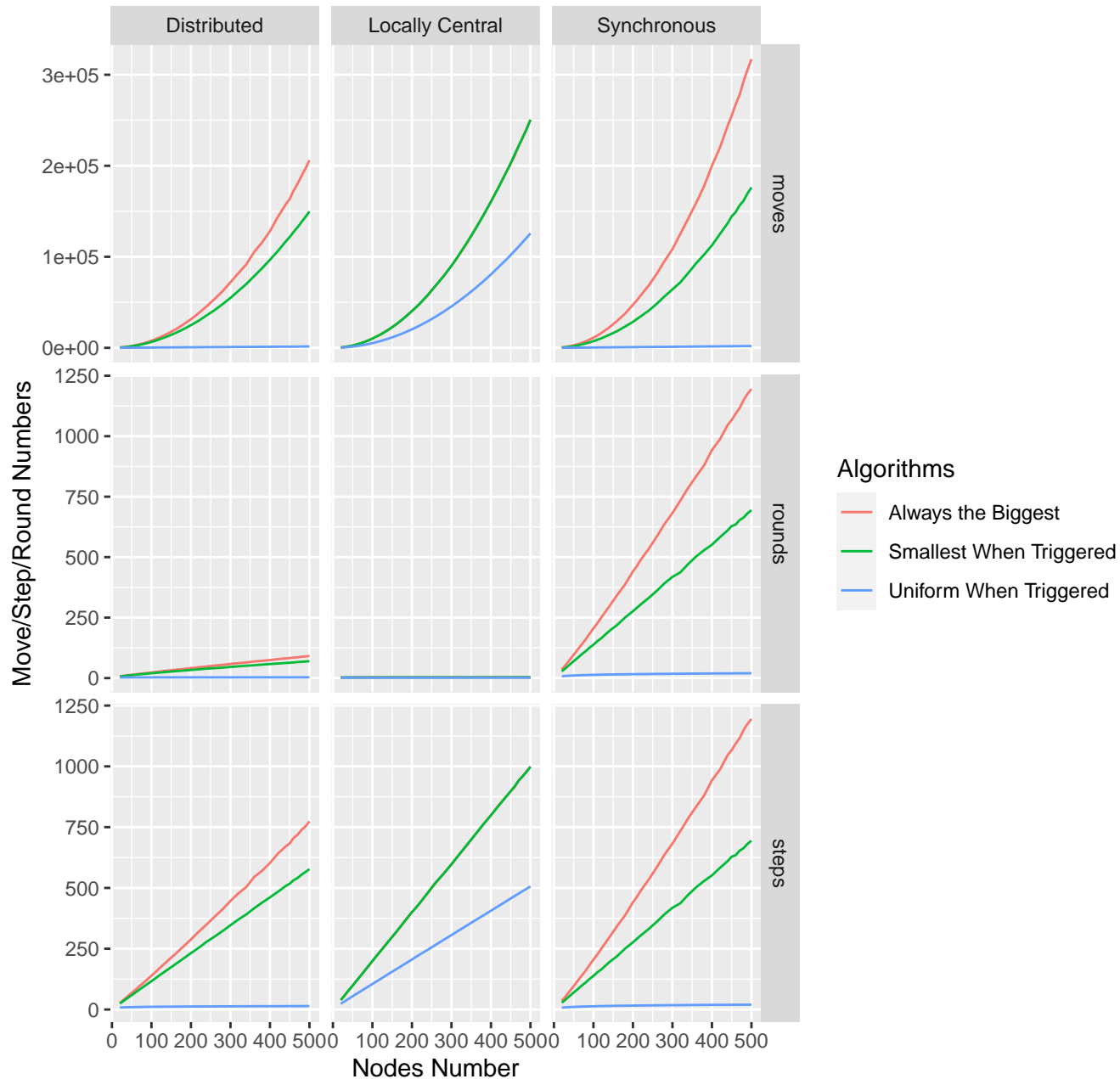
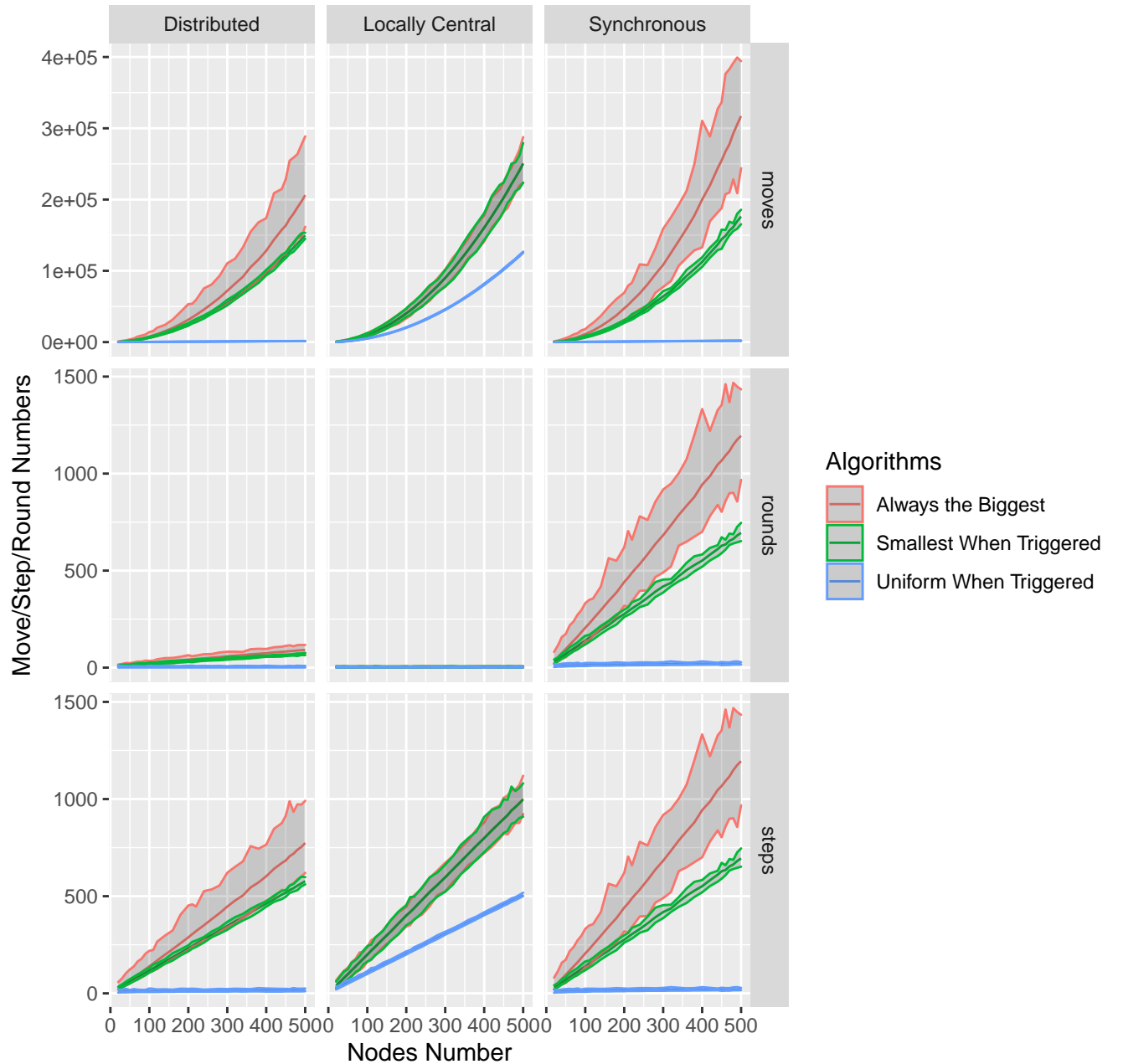


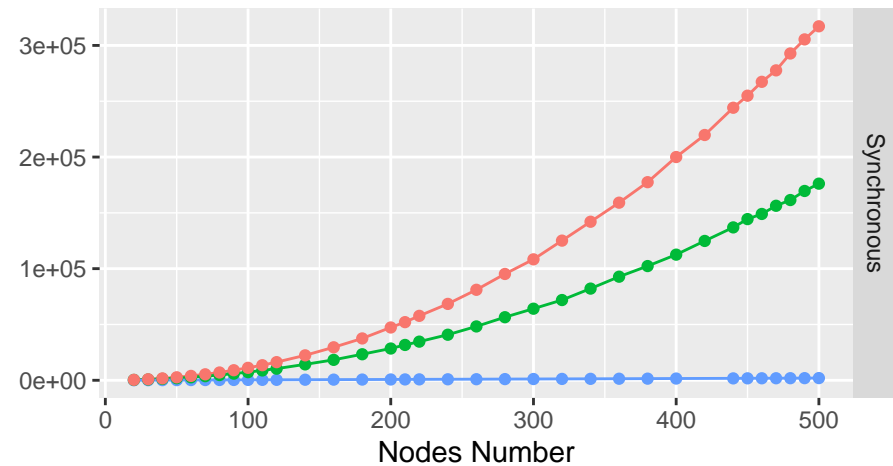
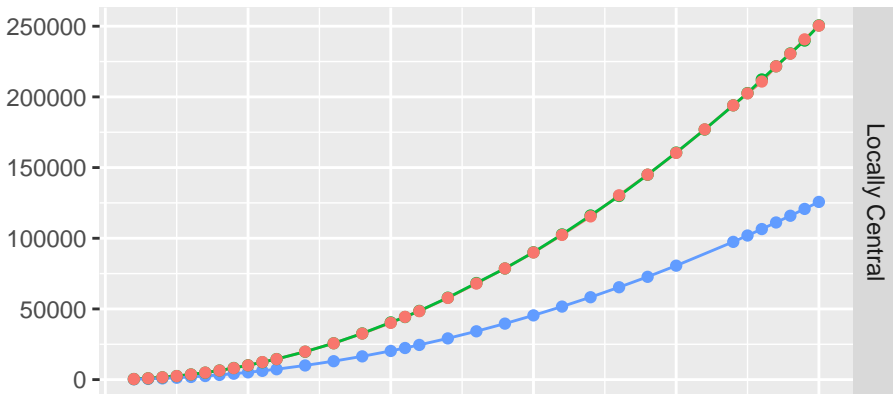
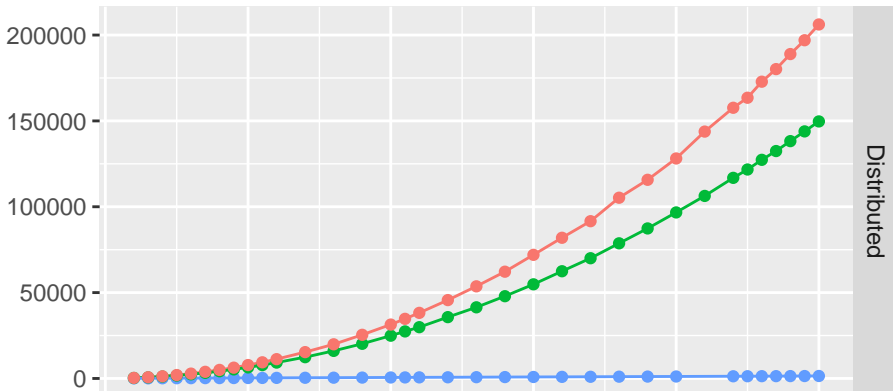
Compare Algorithms on various Daemons Numbers on Clique



Compare Algorithms on various Daemons Numbers on Clique (+ min/max ribbon)



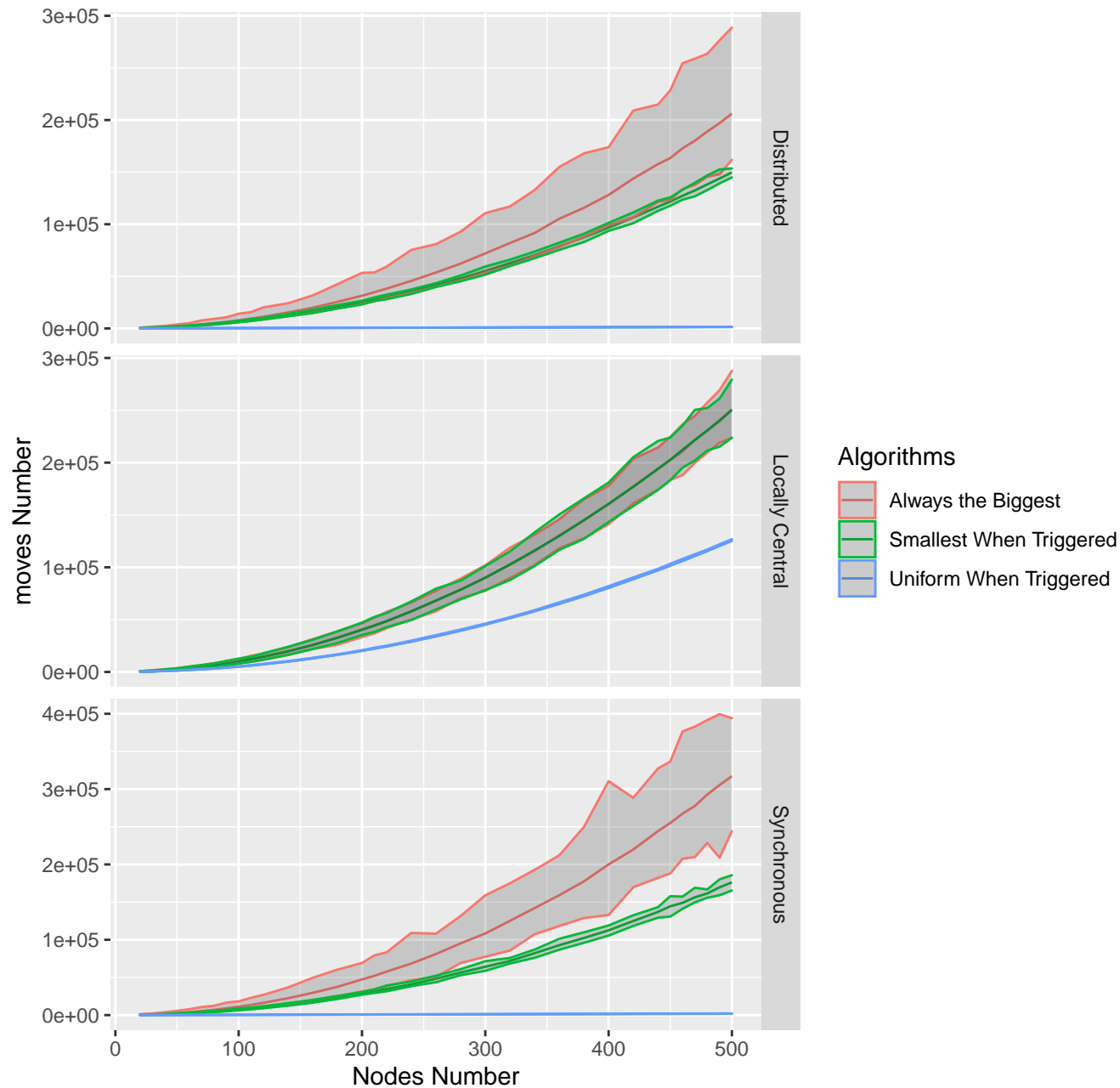
Moves Numbers on Clique



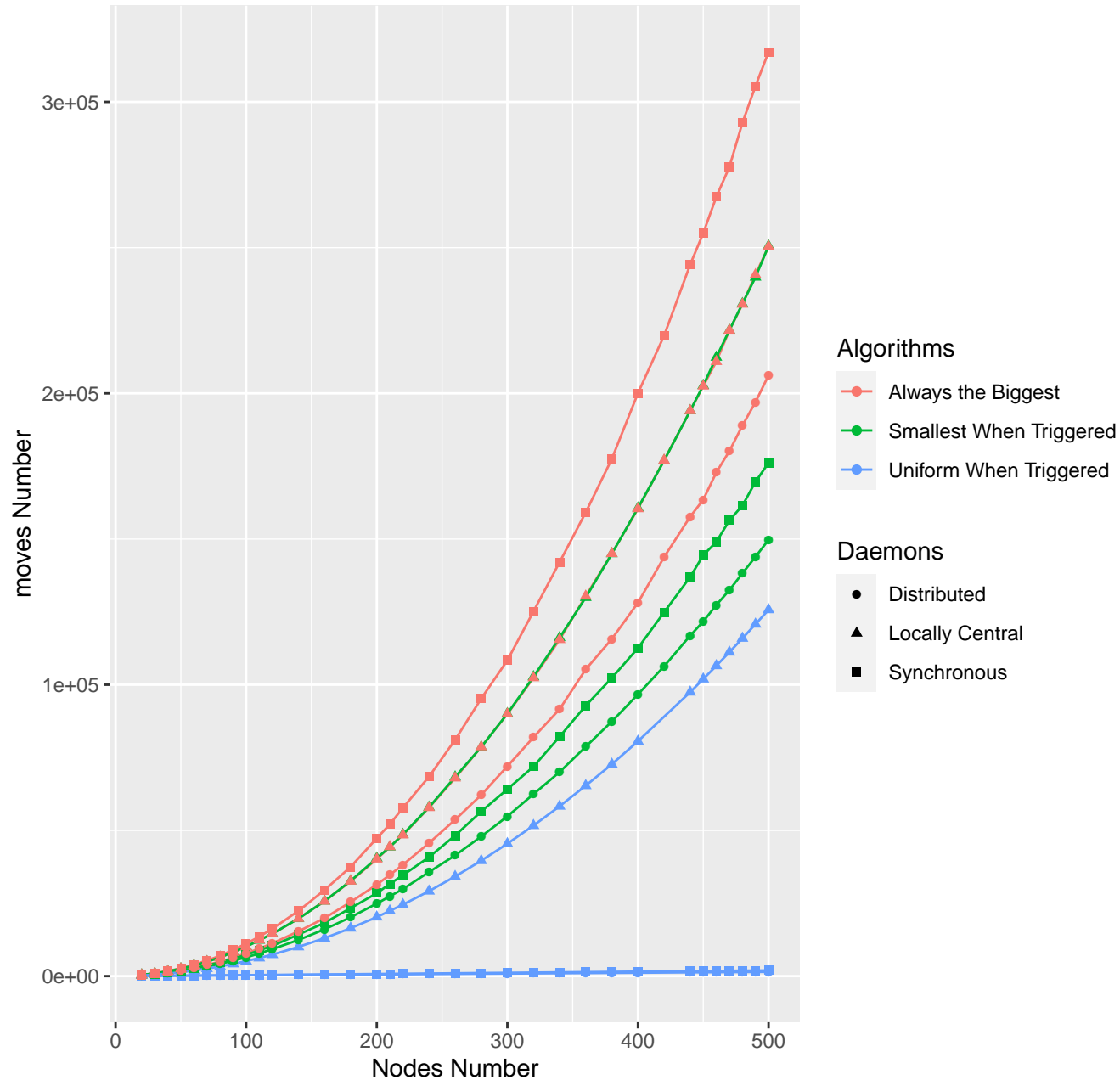
Algorithms

- Always the Biggest
- Smallest When Triggered
- Uniform When Triggered

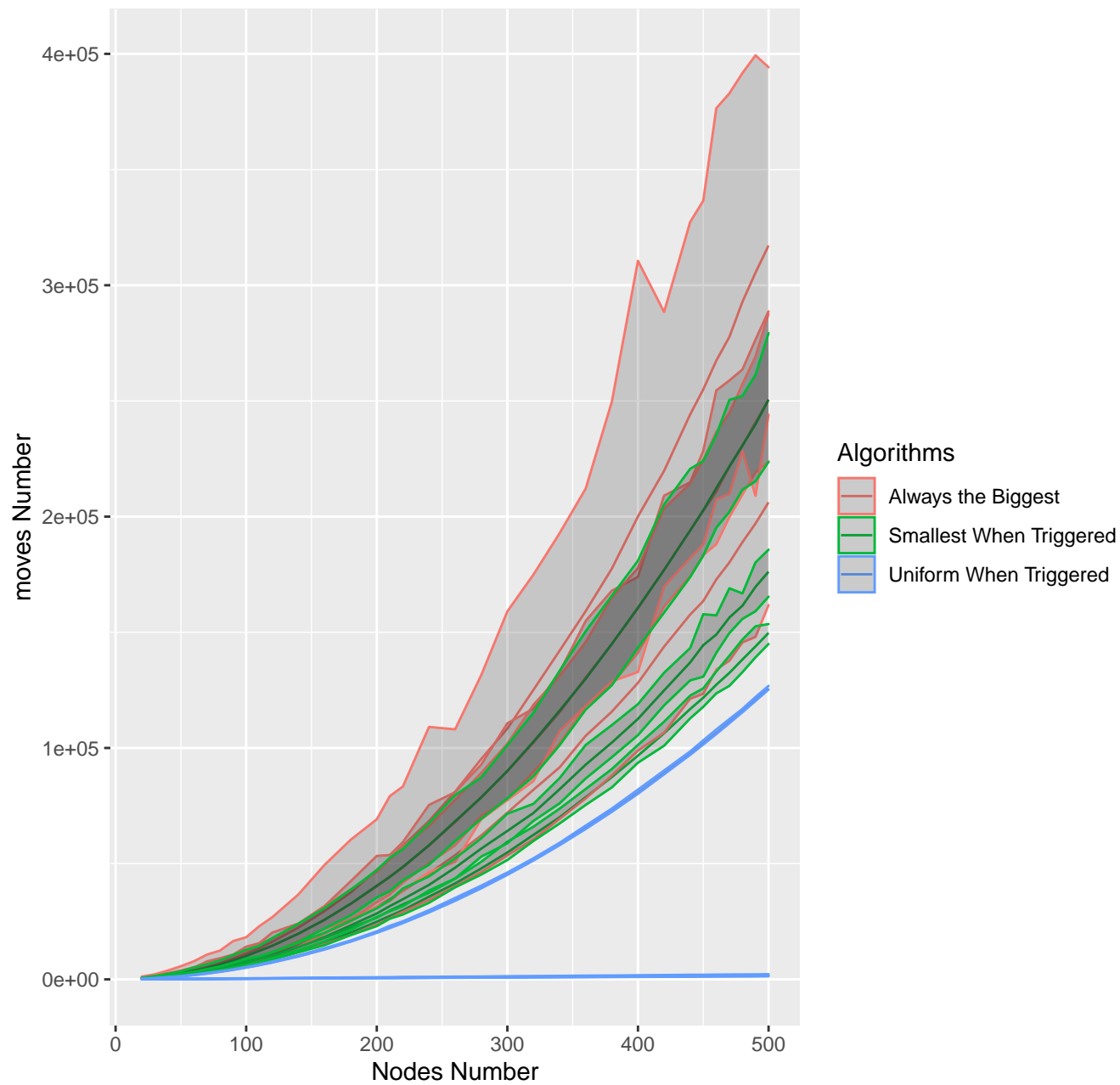
Moves Numbers on Clique (+ min/max ribbon)



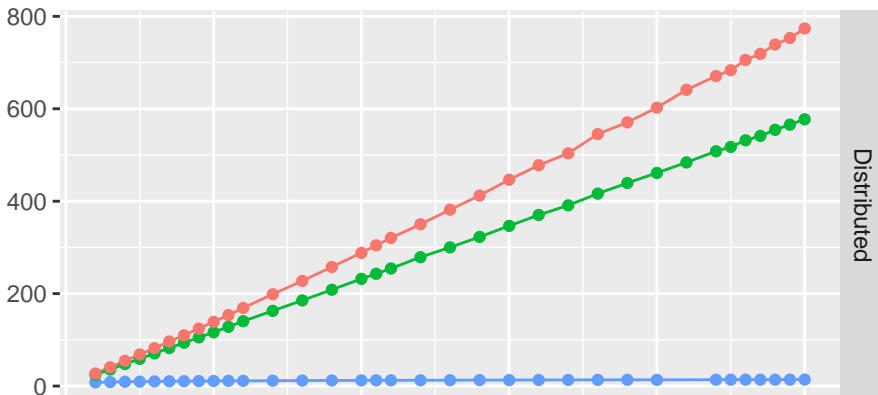
Moves Numbers on Clique



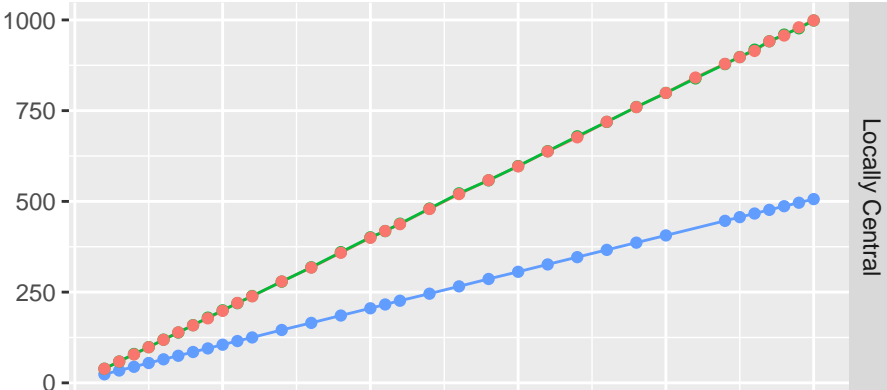
Moves Numbers on Clique (+ min/max ribbon)



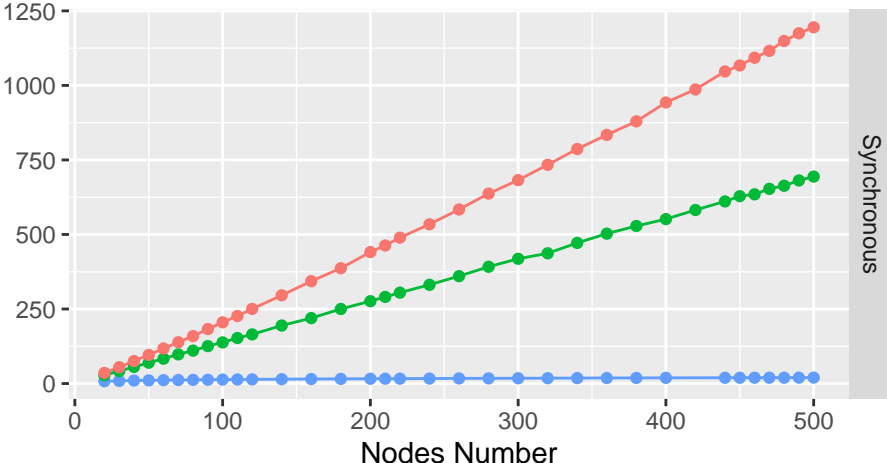
Steps Numbers on Clique



Distributed



Locally Central

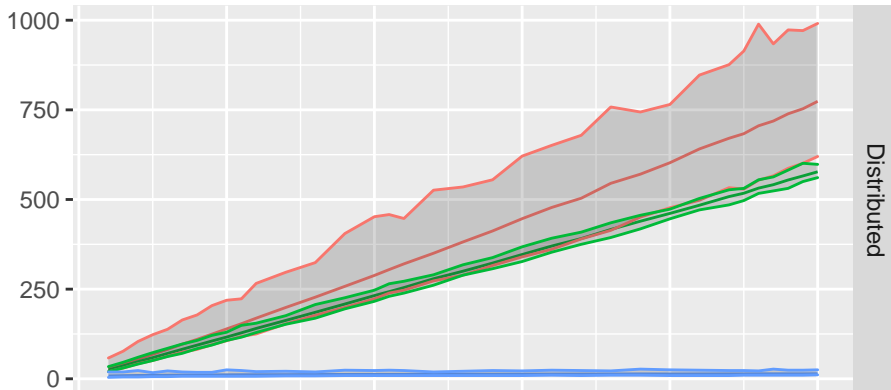


Synchronous

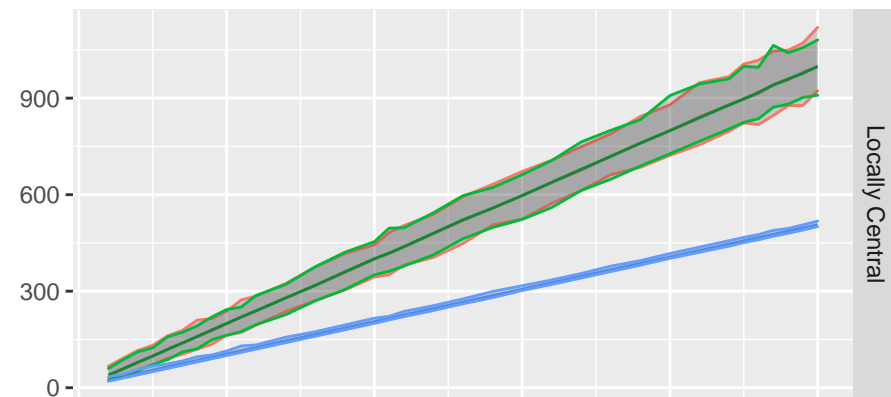
Algorithms

- Always the Biggest
- Smallest When Triggered
- Uniform When Triggered

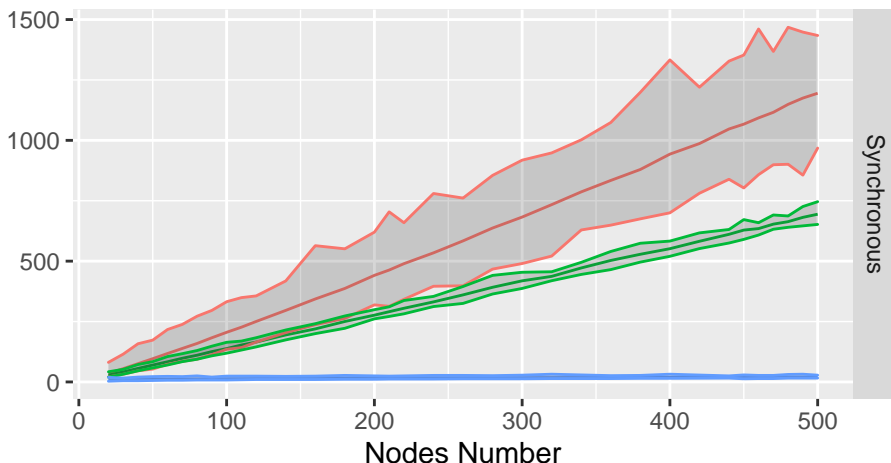
Steps Numbers on Clique (+ min/max ribbon)



Distributed






Locally Central



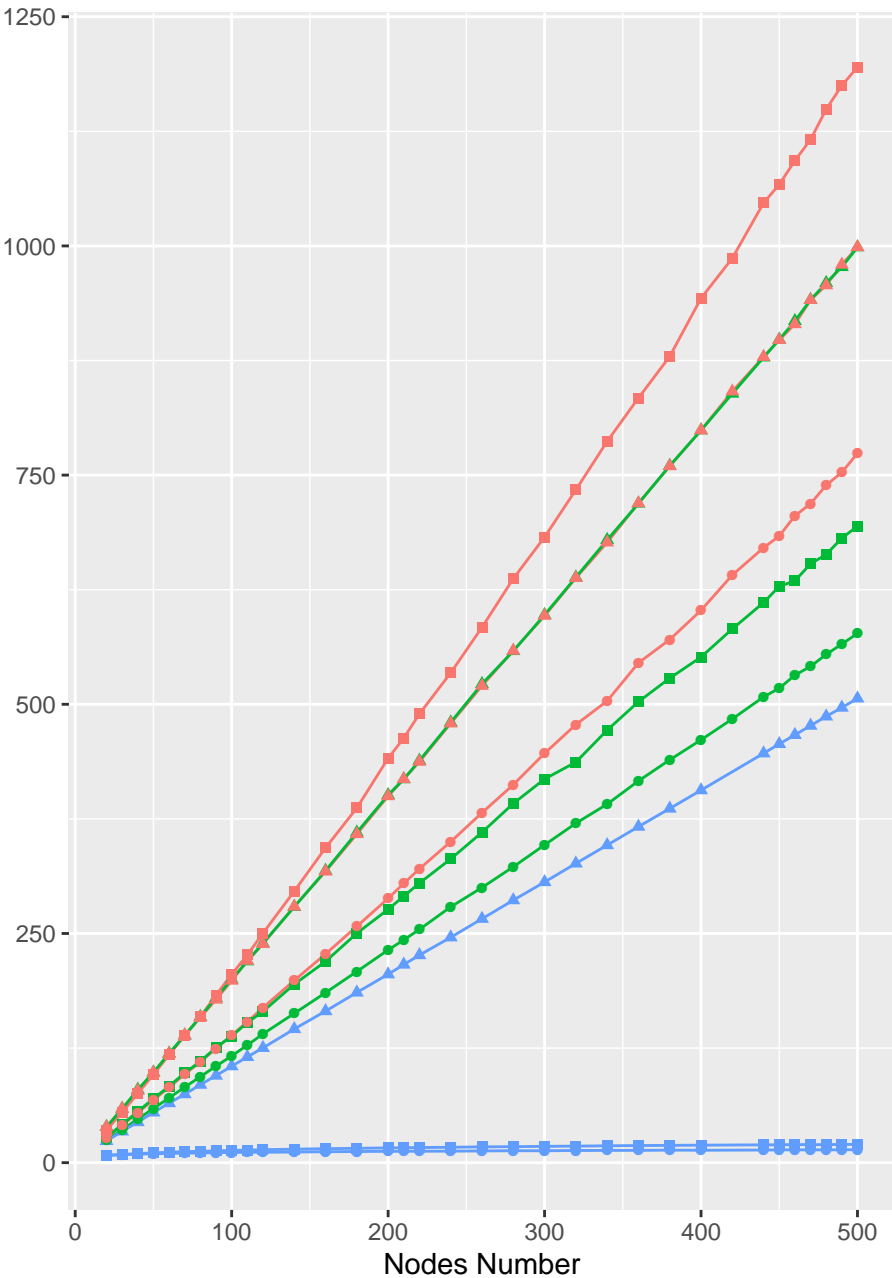
Synchronous

Algorithms

-  Always the Biggest
-  Smallest When Triggered
-  Uniform When Triggered

Nodes Number

Steps Numbers on Clique



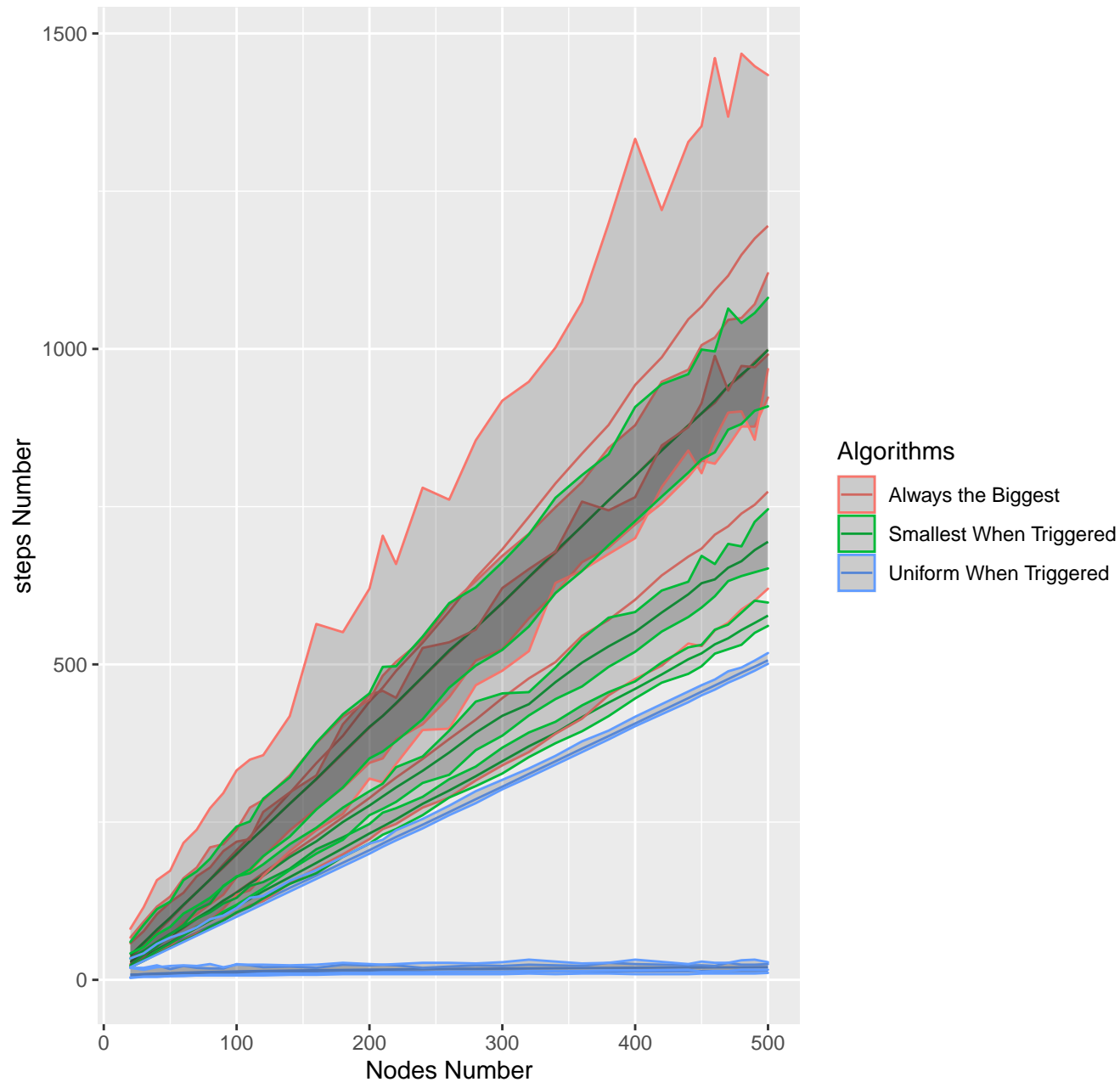
Algorithms

- Always the Biggest
- Smallest When Triggered
- Uniform When Triggered

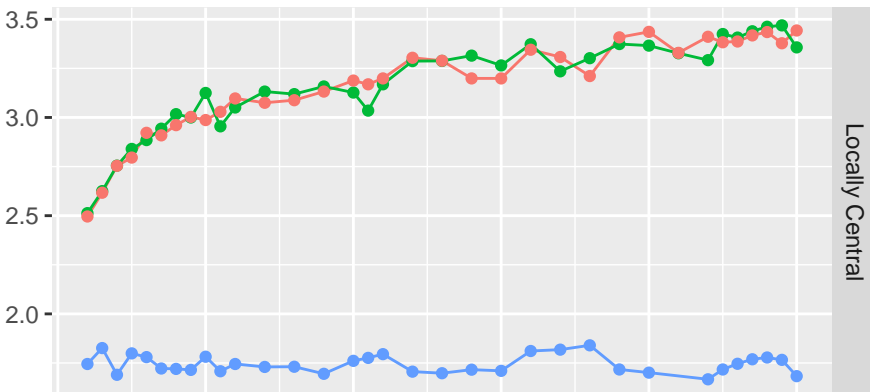
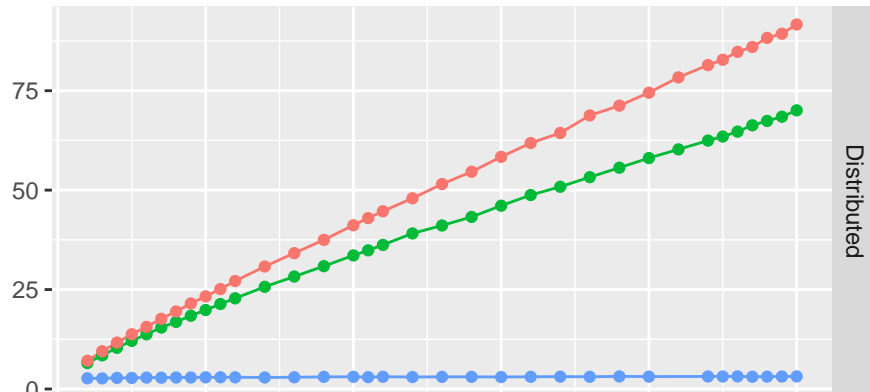
Daemons

- Distributed
- Locally Central
- Synchronous

Steps Numbers on Clique (+ min/max ribbon)

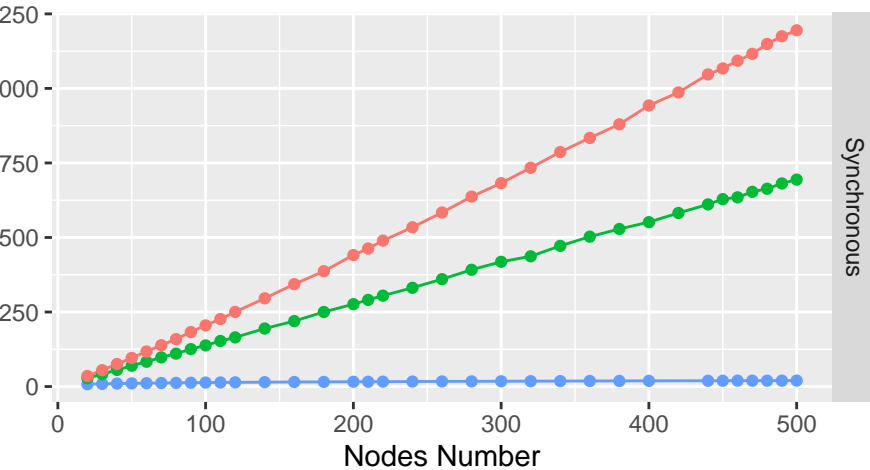


Rounds Numbers on Clique

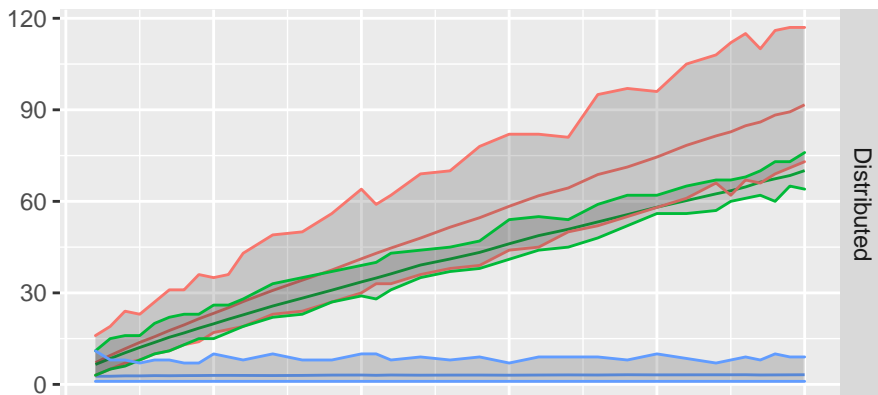


Algorithms

- Always the Biggest
- Smallest When Triggered
- Uniform When Triggered

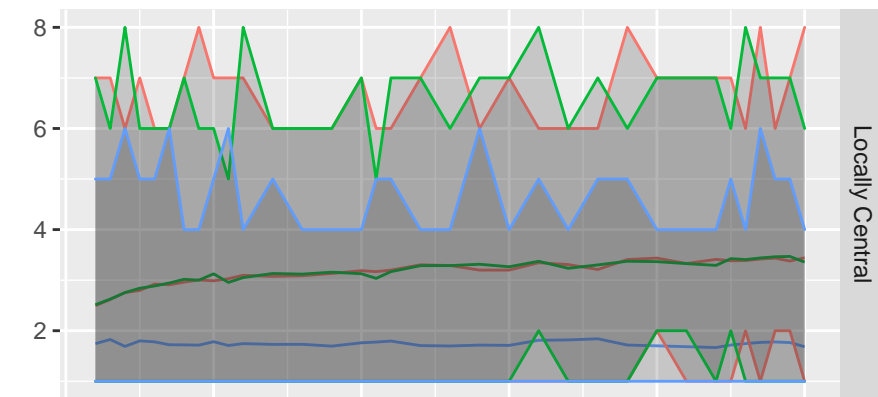


Rounds Numbers on Clique (+ min/max ribbon)



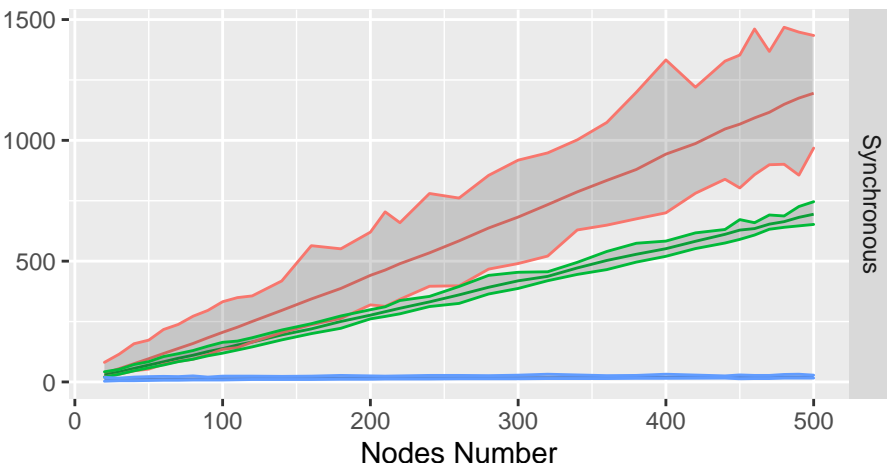
Distributed

rounds Number



Locally Central

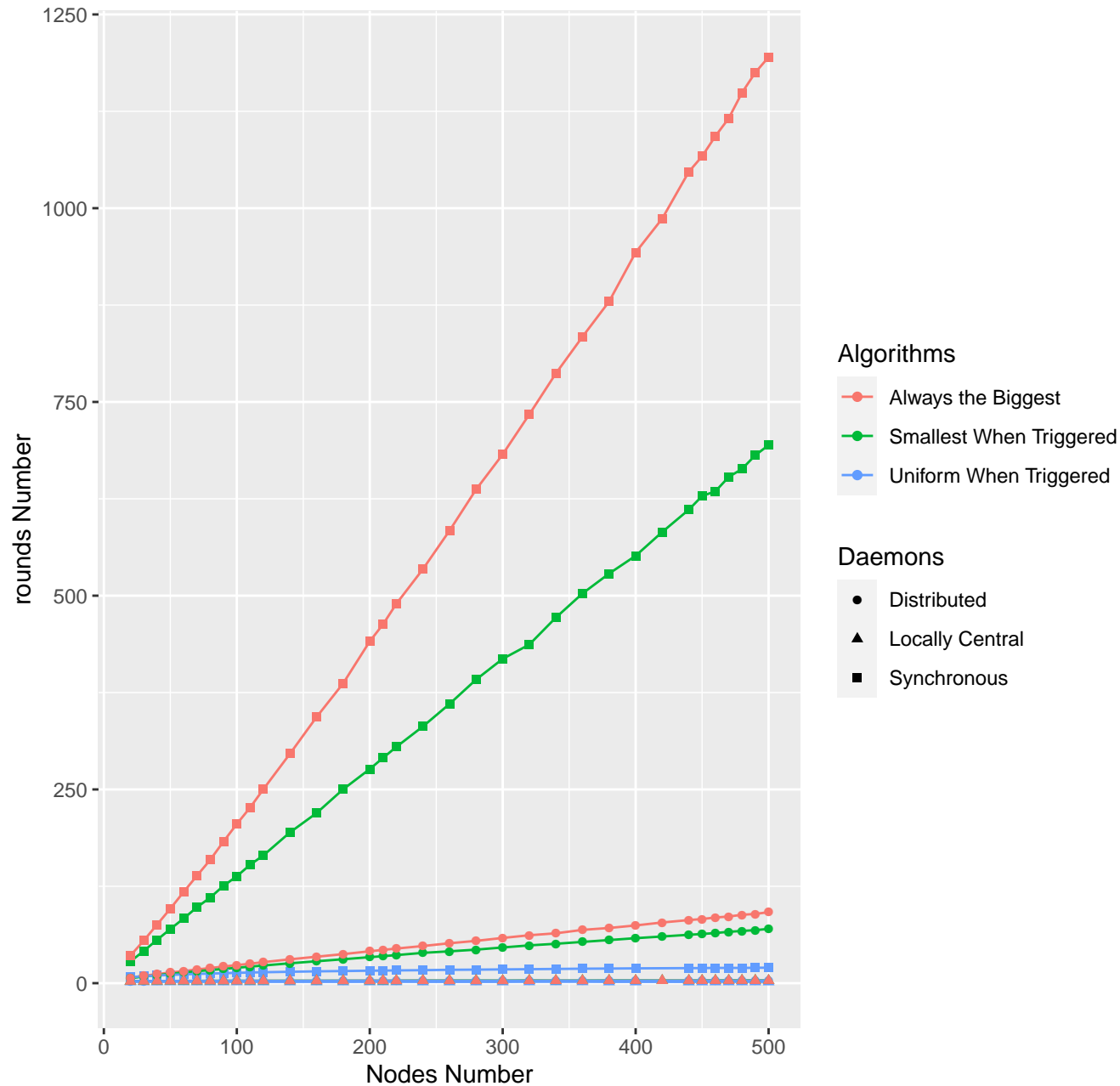
- Algorithms
- Always the Biggest
 - Smallest When Triggered
 - Uniform When Triggered



Synchronous

Nodes Number

Rounds Numbers on Clique



Rounds Numbers on Clique (+ min/max ribbon)

